

Xie Maggie Hill

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The Boys and Girls Club

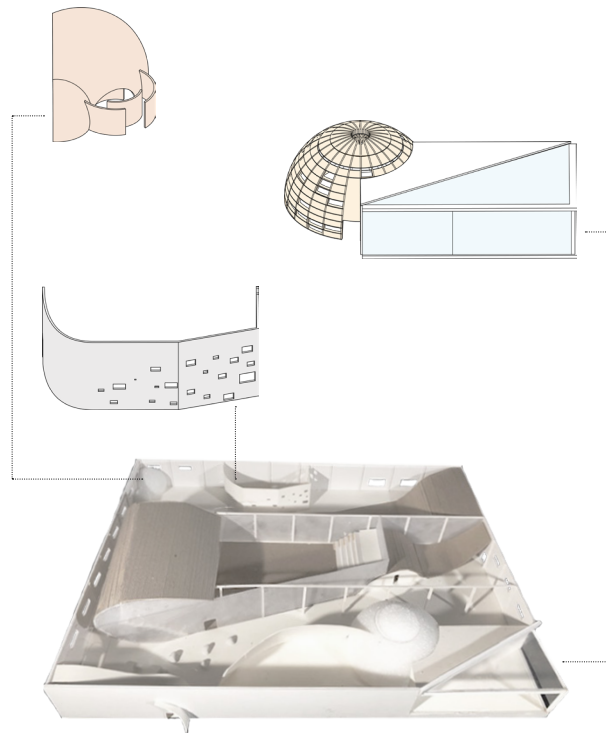
Empowerment | Belonging

The Boys and Girls Club was founded as a safe place for kids to go after school. The organization continues with this intention by providing spaces and programming for every young person to reach their full potential.

Similarly, this proposal intends to empower occupants using a “PlayStation” strategy and distinct experiential conditions. The empowerment-driven intention of the project hopes to capture the values of The Boys and Girls Club to empower its youth.

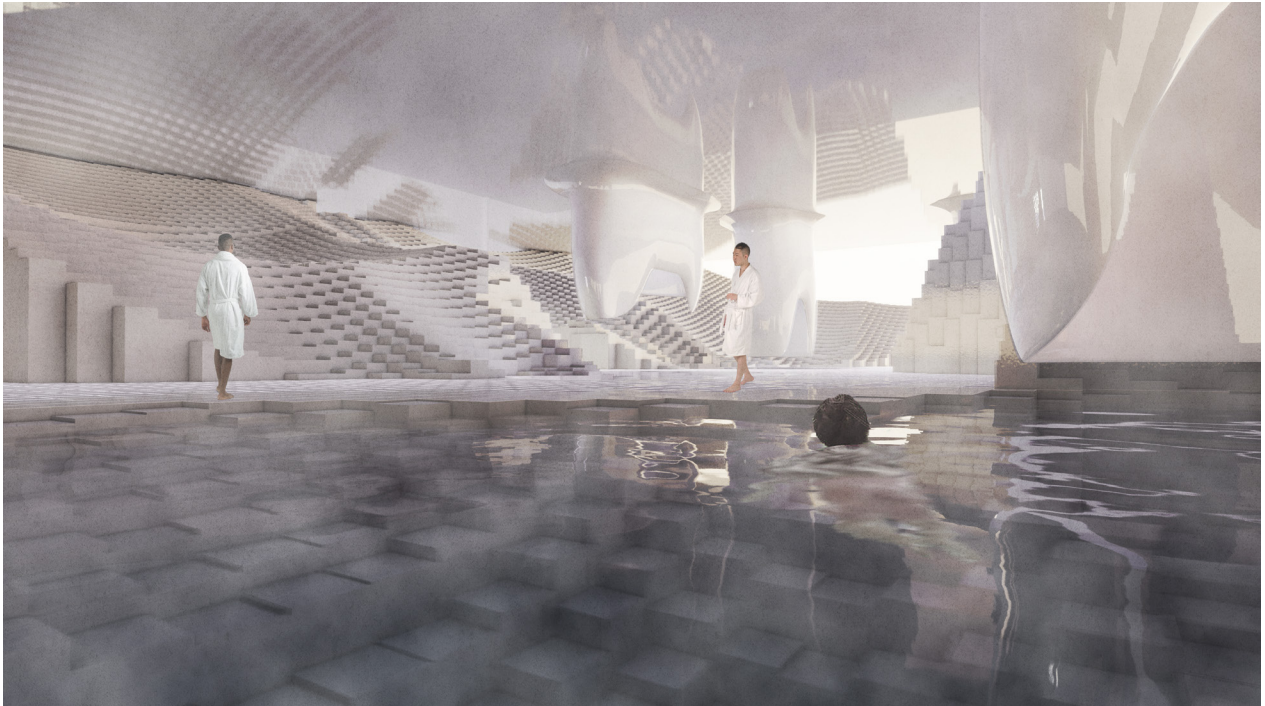
Project Recognitions:

University of Texas School of Architecture,
Design Excellence Award



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Caldera Bathhouse

Reflection | Relaxation

After the eruption of ash and pumice, the mouth of a volcano collapses and forms a caldera. This project seeks to explore the nature of these hearty ecosystems, which inspired the development of an undulating gridded topography that separates and filters the user into the unknown and completely interior areas of the bathhouse itself.

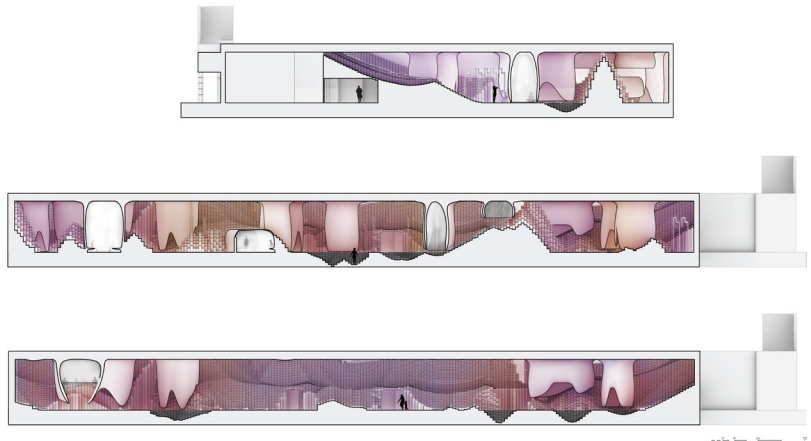
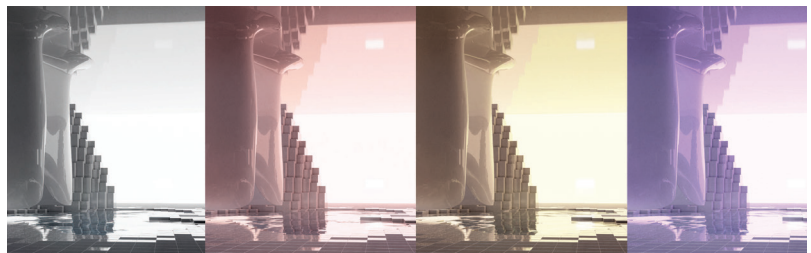
With varying degrees of matte and glossy surfaces, use of a light wall, and the embracing of steam and water elements, the project intends to create a unique and almost volcanic, otherworldly experience.

Project Recognitions:

ASID Texas Student Symposium Competition 2020
1st Place Hospitality Design

ASID Texas Student Symposium Competition 2020
2nd Place Digital Rendering

University of Texas School of Architecture,
Design Excellence Award



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Bryker Woods Elementary

Education | Discovery | Learning

As the world is rapidly changing, it becomes more apparent in-person classroom models have remained virtually the same. Using one wing of Bryker Woods Elementary School, this project was to consider the principals of Fredric Froebel and other hands-on learning pedagogies to create a space for 5-year-olds that break the current conventions of the standard in-person kindergarten classroom.

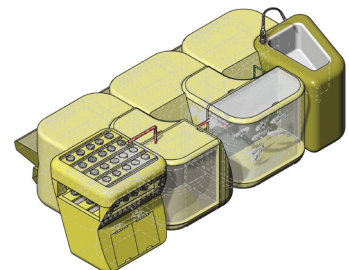
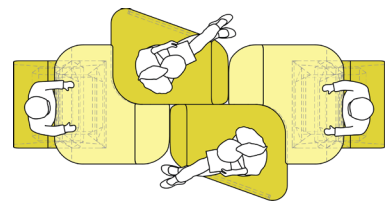
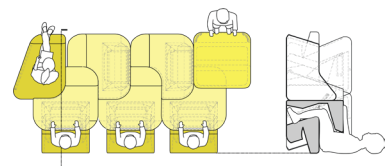
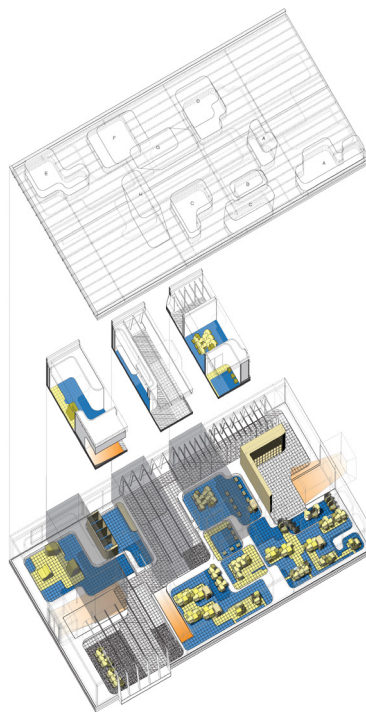
This project intends to re-imagine early childhood learning with a focus on hands-on and self-directed learning styles.

Project Recognitions:

ASID Texas Student Symposium Competition 2020
1st Place Object Design

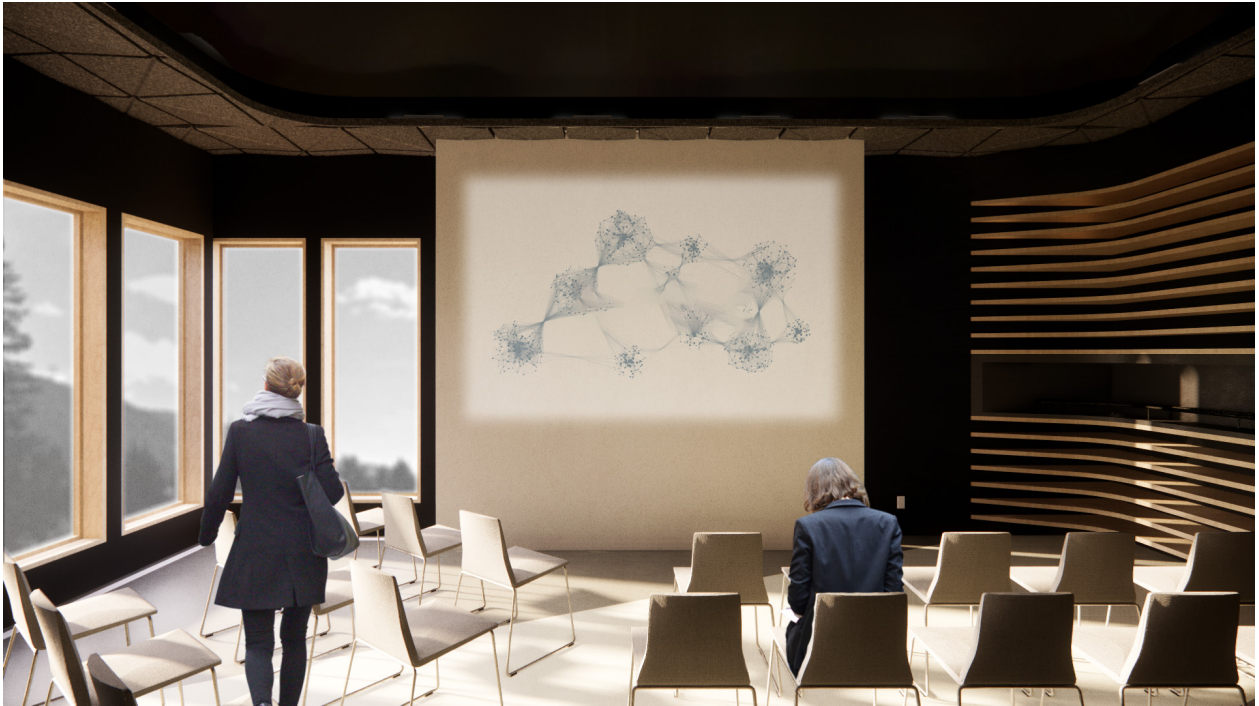
Gensler Brinkmann Scholarship 2020, Finalist

University of Texas School of Architecture,
Design Excellence Award



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Circular Intelligence Pavilion

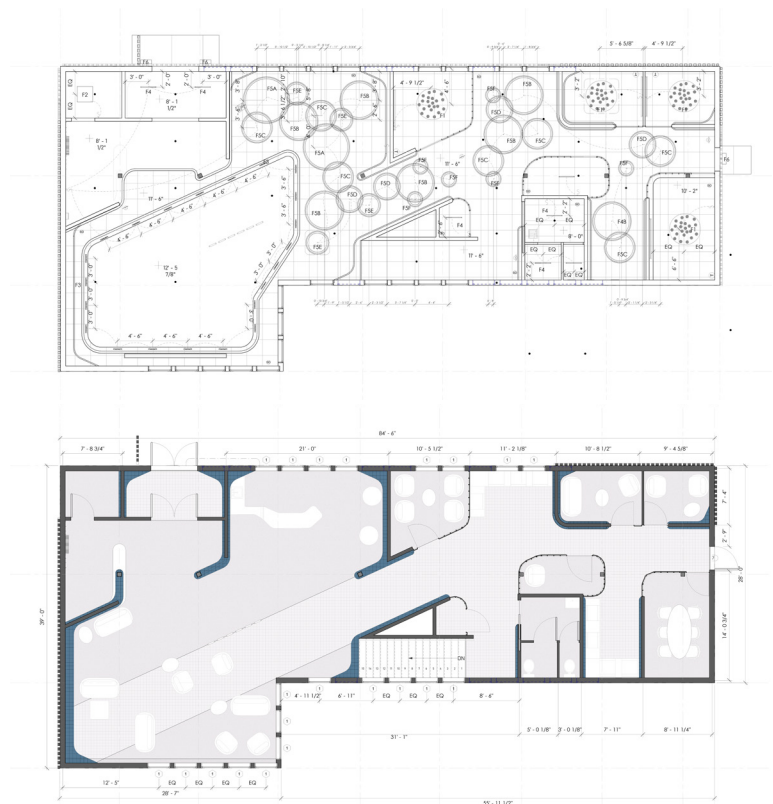
Collaboration | Connection | Trust

Every year, the World Economic Forum is held in Davos, Switzerland where leaders, advocates, and corporate influencers engage in conversations around broad global concerns. Many of these attendees include technology companies, such as an American company that specializes in big data analytics. Their pavilion at the Forum is crucial because they rely on direct client interactions to form a positive reputation and maintain client privacy.

This project aims to provide them with a space that establishes different levels of privacy and personability to harbor “trilateral connections.”

Project Recognitions:

University of Texas School of Architecture,
Design Excellence Award



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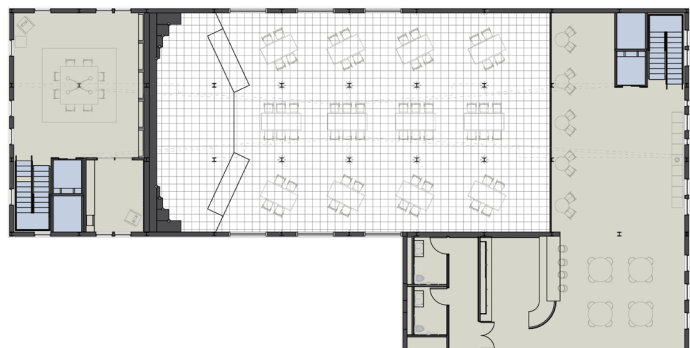


Von Minden Hotel

Trompe L'oeil | Adaptive Reuse

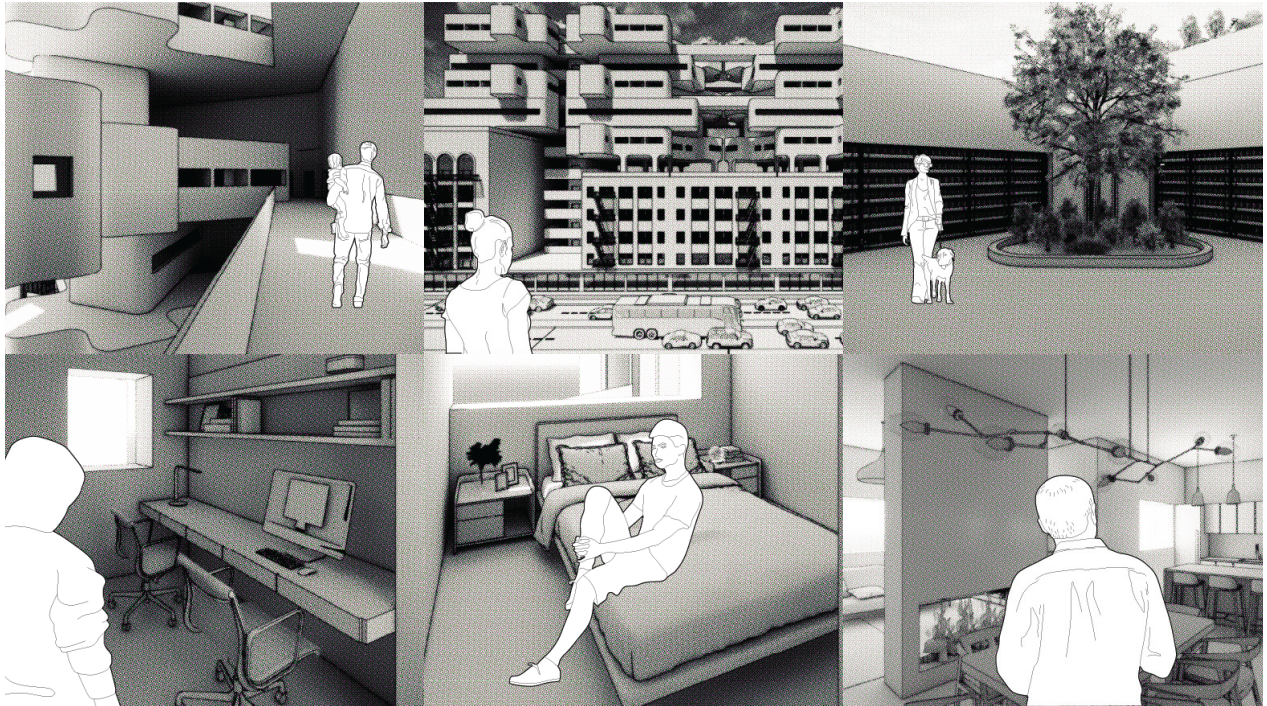
The Von Minden, located in Schulenberg Texas, is a container of rich history. The four-story, black iron and brick hotel has seen many owners and renovations throughout nearly a century. Now under different ownership, the client seeks a new identity for the hotel that will serve potential guests and the community of Schulenberg.

For this proposal, a modern take on the Trompe L'oeil effects and surface patterns inspired by the Painted Churches are used to produce perspectival shifts and blur programmatic and spatial boundaries. Subtle shifts in value and crosshatching are used to imitate shadows, maximize two-dimensional wall planes, and extend architecture and structural elements.



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Living Habitat Modules

Ecology | Adaptation | Layers

Living habitat modules are defined as ecologies of interacting living and non-living entities that symbiotically sustain life and energy flows. Perpetual flows of air, light, and matter sustain an organism's basic needs for living. To provide and expand on basic human needs, communities rely on their ability to access basic resources (air, water, food, shelter), however current cities do not provide adequate access to these resources for all populates. Transferring and sharing energy and resources between buildings is one way to begin to address problems in urban contexts.

The subject of geography is used to understand "living systems" as layered systems of parts and wholes. Through this understanding of parts to-whole relationships, this project proposes a domestic housing system where space is compressed, and reorganized to facilitate adjacencies for system optimization and sharing.

